Florentine Opera Company

2018-19 Season

Director: Michael Gieleta

PRINCE OF PLAYERS

CRITICAL CHORUS SHEET

Version: FINAL

Version: FINAL

Score: Bosey & Hawkes 8.2017

WHAT

WHERE

PROPS/WARDROBE

Murde	J. Atlee A. Fields N. Heinen N. Hill N. Huff B. Moynihan S. Rodewald J. Schwefel J. Spiess B. Sura	PRESET onstage	ONSTAGE	
	J. Atlee A. Fields N. Heinen N. Hill N. Huff B. Moynihan S. Rodewald J. Schwefel J. Spiess	PRESET onstage	ONSTAGE	
	T. Wildt			
/1/1	J. Stumpff  J. Stumpff	Enter DSR with Tall Stool w/ Thundersheet and set on PINK spikes Mime thunder sheet		
0/2/2	J. Stumpff	Mime thunder sheet     Knock on stage with 2 tin cups		
acksta; 1/1/1	J. Atlee A. Fields  B. Sura  J. Spiess	1) Rotate Platform 180° to ORANGE spike 2) Once Platform has hit its spike, watch for chandeliers to descend 3) "Snuff" chandeliers 4) Strike 2 Pillar SL Candles to USL 1) Exit SL 1 2) Pick up 6-Sided Table, auto-reenter, and set 6-Sided Table on PINK spike 3) Shift Tall Stool to just upstage of 6-Sided Table on PINK spikes 4) ) With Joel S., shift Costume Rack A (SL) upstage to RED spikes 5) Move to SL costume rack and help Sam R. change costume 1) Exit SL 1 behind B. Sura 2) Pick up Rectangular Table, auto-re-enter, and set Rectangular Table on PINK spikes 3) Shift Square Box to just upstage of		6-Sided Table Tall Stool  Rectangular Table Square Box
		re-enter, and set Rectangular Table on PINK spikes 3) Shift Square Box to just upstage of Rectangular Table on PINK spikes		Square Box
/: /:	1/2 2/2 cksta	1/2 J. Stumpff  2/2 J. Stumpff  ckstage) /1/1 J. Atlee A. Fields  B. Sura	Thundersheet and set on PINK spikes  Mime thunder sheet  2/2 J. Stumpff  1) Mime thunder sheet 2) Knock on stage with 2 tin cups  Ckstage  /1/1 J. Atlee A. Fields  1) Rotate Platform 180° to ORANGE spike 2) Once Platform has hit its spike, watch for chandeliers to descend 3) "Snuff" chandeliers 4) Strike 2 Pillar SL Candles to USL  B. Sura  1) Exit SL 1 2) Pick up 6-Sided Table, auto-re- enter, and set 6-Sided Table on PINK spike 3) Shift Tall Stool to just upstage of 6- Sided Table on PINK spikes 4) With Joel S., shift Costume Rack A (SL) upstage to RED spikes 5) Move to SL costume rack and help Sam R. change costume  J. Spiess  1) Exit SL 1 behind B. Sura 2) Pick up Rectangular Table, auto- re-enter, and set Rectangular Table on PINK spikes 3) Shift Square Box to just upstage of Rectangular Table on PINK spikes With Brianne S., shift Costume Rack A	Thundersheet and set on PINK spikes  Mime thunder sheet  2/2 J. Stumpff  1) Mime thunder sheet  2) Knock on stage with 2 tin cups  Ckstage  /1/1 J. Atlee

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			CRITICAL CHORUS SHEET		10.14.18 (acb & eab)
Director: M	ichael Gielet	a	Version: FINAL	Score:	Boosey & Hawkes 8.2017
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
	Í	I C+	1) Consider Problems	1	T-11 Ct1/
		J. Stumpff	1) Cross to Pulley		Tall Stool w/ Thundersheet
			<ul><li>2) Mime bringing in the chandeliers</li><li>3) Once chandeliers have landed at</li></ul>		Tool Box
			their mid-mark, strike Tall Stool with		1001 BOX
			Thunder Sheet off SR 1		
			4) Auto-re-enter and strike Tool Box		
			off SR 1		
			5) Auto-re-enter		
		J. Schwefel	1) With Sam R., shift Costume Rack B		4 Candelabras
		j. Schweler	(SR) upstage to RED spikes		1 Ganaciabras
			2) Once Platform has hit its spike,		
			strike 1 4-Candle Candelabra and 1 2-		
			Candle Candelabra DSR		
			3) Auto-re-enter and strike 1 4-		
			Candle Candelabra and 1 2-Candle		
			Candelabra DSL		
			4) Auto-re-enter and cross to SL		
			costume rack to assist Nick H. in		
			changing costume		
		S. Rodewald	With Jessica S., shift Costume Rack B		
			(SR) upstage to RED spikes		
Music cue	12/1/1	N. Heinen	Exit USR and QC into MERESVALE		
		B. Moynihan	and FRAYNE		
		N. Hill	Exit USR		
		T. Wildt			
KING and	18/3/1	J. Atlee	1) Enter USL and strike 1 Brocade		3 Brocade Chairs
NELL exit		A. Fields	Chair each off USL		1 Pleather Chair
			2) Re-enter and strike 1 Brocade		King's Chair
			Chair, 1 Pleather Chair, and King's		
		N. Huff	Chair off USL  1) Open Drawer #5 and place		
		S. Rodewald	Menorah, Prayer Shawl, Hourglass,		
		J. Nouewalu	and Script onstage		
	1		and script offstage		

2) "Rehearse" for Merchant of Venice

assist John S. in putting Striped Sheet

1) Cross upstage to Platform and

in DS center drawer (Drawer #2)2) Set gold Desdemona Pillow at DS

3) Take Hourglass from Nick H. and set next to DSR step on platform

1) Cross to Platform and assist Joel S.

2) Hand Othello Blanket + Bolster to

3) Flip Hourglass so sand begins to

4) Strike Wooden Candle and Half-Moon stool DSR (exiting w/ Joel S.)

Place Menorah, Prayer Shawl, Script

inside Drawer #5 and exit USL for QC

in striking Striped Sheet from

Platform into DS center drawer

Wooden Candle

Half-Moon Stool

center of platform

(Drawer #2)

4) Exit with John S. DSL

MARGARET (K. Royal)

20/2/1

J. Spiess

J. Stumpff

N. Huff

After J.

Stumpff

introduces

Meresvale

and Frayne

"Leave,

chattering

ninnies!"

Florentine Opera Company 2018-19 Season Director: Michael Gieleta		•	PRINCE OF PLAYERS CRITICAL CHORUS SHEET Version: FINAL	Page 3 of 12 10.14.18 (acb & eab) Score: Boosey & Hawkes 8.2017	
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
"A man of such talent	"	J. Schwefel B. Sura	Exit USL for QC		
Scope 2	(St Iam	es' Park)			
Music @ top of scene	<u> </u>	J. Stumpff	Enter DSL and strike Rectangular Table off DSL		Rectangular Table
		J. Schwefel	Enter DSL and strike 6-Sided Table off DSL		6-Sided Table
		J. Spiess	Enter DSL and strike Square Box off DSL		Square Box
		T. Wildt	Enter DSL and strike Tall Stool off DSL		Tall Stool
		N. Huff	Enter USL with 8-Foot Lantern Pole, set in hole in USL step, and exit USL		8' Lantern Pole
		B. Sura	1) Enter DSR with 8-Foot Lantern Pole and set in hole in DSR step 2) Strike Pillar Candle and Hour Glass off DSR		8' Lantern Pole Hour Glass Pillar Candle
	N. Hill	1) Enter USL and shift 1 Pleather Chair to YELLOW spikes 2) Stand on Pleather Chair and strike statue pose			
		J. Atlee A. Fields	1) Enter USL and guide 2 Chandeliers onto platform 2) Shift 1 Pleather Chair each to YELLOW spikes 3) Stand on Pleather Chairs and strike statue pose		
Saana 2	(Onetog	۵)			
Scene 3 In Blackout	41/L/L	S. Rodewald	Enter USL and strike 8' Lantern Pole off USL		8' Lantern Pole
		J. Spiess	Enter SR 1 and strike 8' Lantern Pole off SR 1		8' Lantern Pole
		J. Atlee A. Fields N. Hill	1) Step off Pleather Chair and shift it DS to ALTERNATING ORANGE spikes 2) Auto exit		
		J. Schwefel B. Sura T. Wildt	1) Enter DSL with 1 Brocade Chair each and set on ALTERNATING ORANGE spikes DS of platform with backs facing DS (leaving space so that row alternates Brocade – Pleather – Brocade – Pleather – Pleather) 2) Auto exit		3 Brocade Chairs
		N. Huff	1) Enter on ASM cue and stabilize SL chandelier as it flies out 2) Auto exit SL 3 and re-enter with Costume Rack A 3) Set Costume Rack A directly USL of platform and auto exit SL 3		Costume Rack A

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Director: Mi	chael Gieleta	a	Version: FINAL	Score: Boosey & Hawkes 8		
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE	
		J. Stumpff	1) Enter SR 3 on ASM cue and stabilize SR chandelier as it flies out 2) Auto exit SR 3 and re-enter with Costume Rack B 3) Set Costume Rack B directly USR of platform and auto exit SR 3		Costume Rack B	
Transition		TUTTI CHORUS	Change to "King's Party" look			
complete						
		-				
Scene 4						
ASM Cue	56/5/L	J. Atlee A. Fields J. Spiess J. Stumpff	Enter upstage and get set for shift (John A. and John S. enter USR; Andreye and Joel enter USL)			
Music Cue 57/2	57/2/2	J. Atlee A. Fields	<ol> <li>Rotate Platform 90° counter-clockwise to YELLOW spike</li> <li>Cross US to Drawer #4 and pull out King's Rug</li> <li>Set King's Rug and exit once King enters</li> </ol>			
		J. Spiess	Strike Costume Rack A off SL 3		Costume Rack A	
		J. Stumpff	Strike Costume Rack B off SR 3, keeping in mind that KYNASTON (K. Phares) and DUKE (V. Rideout) are exiting US of rack		Costume Rack B	
		N. Hill N. Huff S. Rodewald	1) Strike 1 Chair each DSL; Sam R. also takes invitation and Macbeth script 2) Re-enter on ASM cue		2 Brocade Chairs 1 Pleather Chair Invitation Macbeth Script	
		J. Schwefel B. Sura	1) Strike 1 Chair each off SR 1 2) Re-enter SR 1 on ASM cue		1 Brocade Chair 1 Pleather Chair	
		T. Wildt	1) Strike 1 Chair off SR 1 2) After exiting SR 1, walk backstage to SR 4 to meet BETTERTON (A. Dobson)		1 Pleather Chair	
ASM Cue	58/1/1	J. Stumpff	Enter SR 4 with 1 gold pillar candle (switched ON) and set on YELLOW spike		Pillar Candle	
		J. Spiess	Enter SL 4 with 1 gold pillar candle (switched ON) and set on YELLOW spike		Pillar Candle	
ASM Cue	VIZ: King NT	T. Wildt	Enter SR 4 with BETTERTON (A. Dobson)			
ASM Cue	84/1/1	J. Atlee A. Fields	1) Enter SR 3 (JA) and SL 3 (AF) and cross to platform 2) Rotate platform (with CHARLES II on it) 90° counter-clockwise to ORANGE 3) Kneel next to platform until black plastic is IN			

Florentine Opera Company 2018-19 Season

106/1/3

J. Atlee N. Hill

S. Rodewald

ASM Cue

**PRINCE OF PLAYERS** 

**CRITICAL CHORUS SHEET** 

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WHERE PROPS/WARDROBE

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Director: Michael Gieleta CUE P/S/M WHO

Version: FINAL WHAT

CUE 1	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
A CTL II	40-00				
ACT II –					
Scene 1 (	Auditio	ns)			
		J. Atlee A. Fields N. Huff	Preset onstage		
Top of Music 86/1/3	86/1/1	J. Atlee A. Fields	1) As curtain comes out, rotate platform (with Nick H. and BETTERTON seated on it) counterclockwise to BLUE spikes so that BETTERTON is facing DSL 2) Once platform is set, cross DSL and shift 1 Pleather chair from US to DS DARK GREEN spikes 3) Exit SL 1 and auto-re-enter with 1 Brocade Chair and 1 Pleather Chair 4) Set 2 chairs on DARK GREEN spikes and auto exit SL 1 5) Auto-re-enter with 1 Brocade Chair and 1 Pleather Chair 6) Set 2 chairs on DARK GREEN spikes and auto exit SL 1		3 Pleather Chairs 2 Brocade Chairs
		S. Rodewald J. Spiess	1) On ASM cue, enter SR 3 with Costume Rack B 2) Set rack on DARK GREEN/LIME GREEN spikes and auto exit SR 3		Costume Rack B
		J. Schwefel B. Sura	1) On ASM cue, enter SL 3 with Costume Rack A 2) Set rack on DARK GREEN/LIME GREEN spikes 3) Fiddle with costumes		Costume Rack A
		J. Stumpff	1) On ASM cue, enter SR 4 with Tall Stool w/ Thundersheet 2) Set Thunder Sheet on LIME GREEN spike and retrieve Tool Box from Costume Rack A (SL) 3) Mime thunder cues		Tall Stool w/ Thundersheet
		N. Huff	Run lines with BETTERTON (A. Dobson)		
"I hear them backstage."	88/3/1	J. Stumpff	Exit SR 4 with burlap sack w/		Burlap Sack
J		N. Huff	Put Lear script in Drawer #1 (DSR) and exit DSR		
NELL removes cloak	89/1/1	B. Sura	Receive NELL (R. Harms)'s cloak and hang it on Costume Rack A (SL)		
"Miss Hughes, what do you have for us?"	92/2/1	J. Stumpff	1) On ASM cue, re-enter USR and take a seat at the Thundersheet stool 2) Mime thunder cues 3) Once finished, put Tool Box on Costume Rack B (SR)		
ACM Cuo	106/1/2	I Atlan	Enton CD 2 and stand by Dlatform	1	

Enter SR 2 and stand by Platform

Enter SR 2

2018-19 Sea	pera Compa Ison chael Gieleta		PRINCE OF PLAYERS CRITICAL CHORUS SHEET Version: FINAL	Score	Page 6 of 12 10.14.18 (acb & eab) Boosey & Hawkes 8.2017
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
		A. Fields T. Wildt	Enter SL and stand by Platform  1) Enter SR 2 2) Auto-exit into SR 3 with Costume		Costume Rack B
Music Cue		J. Schwefel B. Sura	Rack B Exit SL 3 with Costume Rack A Exit DSL with 1 Chair		Costume Rack A 1 Chair
		J. Spiess	Enter DSL and auto-exit with 2 Chairs		2 Chairs
		J. Stumpff	1) Exit USR with Tall Stool w/ Thundersheet 2) Auto-re-enter DSR, cross to Pulley, and mime bringing in the chandelier		Tall Stool w/ Thundersheet
Music cue	106/2/2	J. Atlee A. Fields	1) Rotate Platform counter-clockwise with Nate H. to GREEN spikes 2) Open US Drawer #4 and set Villiers' Rug on Platform 3) Exit		
		N. Hill	1) Rotate Platform with John A. and Andreye F. 45 to GREEN spikes 2) Open Fire Drawer DS (Drawer #9) 3) Exit DSL with 1 Pleather Chair		1 Pleather Chair
		S. Rodewald	<ol> <li>Close Drawer #4 (US)</li> <li>Receive King's Chair from BETTERTON (A. Dobson)</li> <li>Once Platform has hit its spike, set King's Chair on WHITE spikes on Platform</li> <li>Cross upstage on Platform and</li> </ol>		
			indicate that KYNASTON (K. Phares) should walk downstage 5) Exit USR		
	(Villiers'				
Blackout	Blackout	S. Rodewald	<ol> <li>Enter DSR w/ 1 Coin and cross to Platform</li> <li>Close Fire Drawer DS (Drawer #9) and assist Nate H. in striking Villiers' Rug into Drawer #4</li> <li>Rotate Platform counter-clockwise with Nate H. to YELLOW spikes</li> </ol>		1 Coin
		N. Hill	1) Enter USL w/ 1 Coin and cross to Platform 2) Strike Villiers' Rug into US Drawer (Drawer #4) 3) Rotate Platform counter-clockwise with Sam R. to YELLOW spikes		1 Coin
		J. Atlee A. Fields	1) Enter USR with Costume Rack B with prop costumes facing DS 2) Once Platform is on its spike, lift Costume Rack B onto Platform and set it on YELLOW spikes 3) Exit USL and change into thug look		Costume Rack B

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Director: Mic	hael Gieleta		Version: FINAL	Score: Boosey & Hawkes 8.2017	
CUE	P/S/M	WHO	WHAT	WHERE PROPS/WARDROBE	
As Platform Rotates	As Platform Rotates	J. Stumpff	Enter SR 3 w/ 1 Coin, 1 Pleather Chair, and 1 Brocade Chair and set on BLUE spikes with backs facing	1 Coin 2 Chairs	
		J. Spiess	onstage; auto-exit  Enter SL 3 w/ 1 Coin, 1 Pleather Chair, and 1 Brocade Chair and set on BLUE spikes with backs facing	1 Coin 2 Chairs	
		N. Huff	onstage; auto-exit  Enter SL 2 w/ 1 Coin, 1 Pleather Chair, and 1 Brocade Chair and set on BLUE spikes with backs facing onstage; auto-exit	1 Coin 2 Chairs	
Caoro 2A	(Mistro	as Daviels)			
ASM Cue	In Silence	B. Moynihan J. Schwefel	Enter DSL with MISTRESS REVELS (S. Eddy) with 1 Lantern and 1 Coin each, and 1 Small Keg carried by Brianna M.	2 Lanterns 2 Coins 1 Small Keg	
ASM Cue	113/1/1	N. Heinen B. Sura T. Wildt	Enter SR 1 with 2 Stools and 1 Coin each Enter DSL with 1 Stool, 1 Lantern and 1 Coin	4 Stools 2 Coins 1 Stool 1 Lantern	
		J. Stumpff N. Huff	Enter SR 3 with 3 Tankards Enter SL with 3 Tankards	1 Coin 3 Tankards 3 Tankards	
"Now one more time!"	121/1/2	J. Spiess J. Stumpff  N. Hill	Enter SL with 3 Tankards  1) Cross US and rotate Platform clockwise with Sam R. to WHITE spike  2) Once Tracy W. and Brianne S. have struck all prop costumes, step onto platform with Nate H. and rotate Costume Rack B to ORANGE spikes  3) Step down off platform and open Drawer #2 (bed drawer)  4) Open Drawer #1 and set 1 Gold Desdemona Pillow on US side of bed and Mauve Blanket on DS side of bed 5) Wait by platform  1) Strike Small Keg & exit SR  2) Auto-re-enter SR and cross to Platform  3) Once Tracy W. and Brianne S. have struck all prop costumes, step onto platform with John S. and rotate	3 Tankards  Small Keg	
		N. Heinen	Costume Rack B to ORANGE spikes 4) Step down off platform and open Drawer #2 (bed drawer) 5) Open Drawer #1 and set 1 Gold Desdemona Pillow on US side of bed and Mauve Blanket on DS side of bed 6) Wait by platform Strike 2 Stools & 2 Tankards SR	2 Stools 2 Tankards	

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	nael Gieleta P/S/M	WHO	Version: FINAL WHAT	Score: Boosey & Hawkes 8.2017 WHERE PROPS/WARDROBE		
COL	1/5/14	WIIO	WHAT	WILLE TROTS/WARDRODE		
		N. Huff	Strike 1 Stool & 2 Tankards SR	1 Stool 2 Tankards		
		T. Wildt	1) Cross US and step onto platform 2) With Brianne S., strike all Prop Costumes, step off platform, and exit USR	Prop Costumes		
		B. Sura	1) Cross US and step onto platform 2) With Tracy W., strike all Prop Costumes, step off platform, and exit USR	Prop Costumes		
		S. Rodewald	Rotate Platform clockwise with John S. to WHITE spike     Exit and auto-re-enter USL with 2 Lanterns	2 Lanterns		
		J. Schwefel	1) Strike 1 Tankard USL 2) Auto-re-enter USL with Wooden Bowl w/ 2 Sponges	1 Tankard Wooden Bowl w/ Water, 2 Sponges		
		J. Spiess	Cross USL			
ASM Cue	121/2/1	J. Atlee A. Fields	Enter USL			
Scene 3B						
	121/3/1	J. Atlee A. Fields	1) Fight with KYNASTON (K. Phares) 2) When indicated, exit USL with SEDLEY (F. Kelley)			
During Fight		S. Rodewald	1) Hold lanterns and watch fight 2) After John A. and Andreye F. exit, set lantern on SL side of deck of Costume Rack B 3) Exit SL			
		J. Schwefel	1) Watch fight 2) Set Wooden Bowl w/ 2 Sponges on DS side of Costume Rack B 3) Exit SL			
		J. Spiess	1) Watch fight 2) After John A. and Andreye F exit, set lantern DSR of Costume Rack B 3) Exit SL			
"You are shortly due at the theater."	125/3/1	N. Hill J. Stumpff	1) Rotate Platform counter-clockwise to ORANGE spikes 2) Exit USR			
Scene 4A	(Kynas	ton's Rooms)				
ASM Cue	138/2/1	J. Atlee	1) Enter SR 4 and wait at platform 2) Once MARGARET (K. Royal) has stepped off of platform, rotate 180 to ORANGE spikes with Andreye F. 3) Step onto platform and strike 2 Lanterns into Drawer #3, step off of			

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		ta		Caona	` '	
CUE	rector: Michael Gieleta  IE P/S/M WHO		Version: FINAL WHAT	Score: Boosey & Hawkes 8.201 WHERE PROPS/WARDROB		
COL	1 / 5/14	WIIO	WILLI	WIILKE	T ROTS/ WINDROBE	
		A. Fields	1) Enter SL 4 and wait at platform			
			2) Once MARGARET (K. Royal) has			
			stepped off of platform, rotate 180 to			
			ORANGE spikes with John A.			
			3) Strike Wooden Bowl w/ Water and			
			2 Sponges off SR 4			
Scana	4B (Rehe	arcall				
ASM Cue	TD (Nelle	T. Wildt	1) Enter DSL with Costume Rack A		Costume Rack A	
ASM Cue		1. What	and set on PURPLE spike		Prop Costumes /	
			2) Receive Lusty Louise Dress,		KYNASTON's Costumes	
			Kynaston's underdrawers,		Bread Basket	
			KYNASTON (K. Phares)'s women's		(Costume Rack A)	
			shoes, and 2 prop costumes from			
			MARGARET (K. Royal)			
			3) Exit SL, drop off all pieces, and			
			auto-re-enter SL with Bread Basket			
			4) Shift DSL chair to TEAL spike and			
			set Bread Basket near chair 5) Work on costumes			
			6) Exit DSL with Costume Rack A			
		B. Sura	1) Enter DSL		Costume Rack A	
		D. Sula	2) Work on costumes		(Costume Rack A)	
			3) Exit DSL with Costume Rack A		(coscamo maenti)	
		J. Schwefel	1) Enter DSL with Square Box and set		Square Box	
			on PURPLE spike		Costume Rack A	
			2) Sit and run lines			
			3) Exit DSL with Costume Rack A			
ASM Cue		A. Fields	1) Enter USR and wait at platform			
			2) Once KYNASTON (K. Phares) is set			
			on platform, rotate clockwise 180° to			
			ORANGE spikes with John A. 3) Exit USL			
		J. Atlee	1) Enter USL and wait at platform			
		J. Milec	2) Once KYNASTON (K. Phares) is set			
			on platform, rotate clockwise 180° to			
			ORANGE spikes with Andreye F.			
			3) Exit USR			
Scene	4C (Kyna		- Weeks Later)			
ASM Cue		J. Atlee	1) Enter SR 4 with Consumable Script		Consumable Script	
			and rotate platform clockwise 180° to		Bread Basket	
			ORANGE spikes with Andreye F.			
			2) Once KYNASTON (K. Phares) and			
			MARGARET (K. Royal) have stepped			
			off the platform, rotate platform clockwise to BLUE spikes with			
			Andreye F.			
			4) Open Fire Drawer DS (Drawer #9)			
			and set Consumable Script US of the			
			drawer			
			5) Exit SR 4	1		

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	P/S/M	WH0	WHAT	WHERE PROPS/WARDROBE
ASM Cue		A. Fields	1) Enter SL 4 and rotate platform 180° clockwise to ORANGE spikes with John A. 2) Once KYNASTON (K. Phares) and MARGARET (K. Royal) have stepped off the platform, rotate platform clockwise to BLUE spikes with John A. 3) Exit SL 4	
As platform begins to rotate		J. Stumpff	1) On ASM cue, enter SR 4 2) Once platform has hit its first spike (so that Mattress drawer is facing US), enter and strike Gold Desdemona Pillow, Tankard, and Baguette scraps 3) Close Drawer #2 (Bed Drawer) and Auto exit USR	Tankard Baguette Scraps Gold Desdemona Pillow
		S. Rodewald N. Huff	<ul><li>1) Enter DSL</li><li>2) Strike Square Box and 6-Sided</li><li>Table DSL</li></ul>	Square Box 6-Sided Table
		ton's Rooms) tage)		
Scene 5B (B) ASM Cue 15	150/3/2	A. Fields	1) Enter USR 2) Close Fire Drawer (Drawer #9) 3) Assist John A. in rotating Platform counter-clockwise to ORANGE spikes 4) Assist John A. in striking Costume Rack B from platform and setting on RED spikes USR 5) Exit SL and auto-re-enter with 2 Candelabras 6) Set Candelabras on Platform	2 Candelabras
		J. Atlee	1) Enter USR 2) Once Andreye F. has closed the Fire Drawer, rotate platform counterclockwise to ORANGE spikes 3) Assist Andreye F. in striking Costume Rack B from platform and setting on RED spikes USR 4) Exit DSR and auto-re-enter with Tall Stool w/ Thundersheet; set on PINK spikes DSR	Tall Stool w/ Thundersheet
	151/4/1	J. Stumpff	1) Enter SR and move 2 chairs US to RED/YELLOW spikes 2) Once Costume Rack B is set on its spikes, Enter SR with prop costumes and begin hanging them on DS side of Costume Rack B	4 Prop Costumes
		B. Sura	1) Enter SL 3 with BETTERTON (A. Dobson) and Costume Rack A 2) Set Costume Rack A on RED spikes USL	

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Director: Mi		a	Version: FINAL		
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
ACM C		I. Calana fal	1) F., t DCI		
ASM Cue		J. Schwefel	<ul><li>1) Enter DSL</li><li>2) After Costume Rack B is set on its</li></ul>		
			spike, cross SR and assist John S. in		
			hanging prop costumes on rack		
		J. Spiess	1) Enter DSL with 6-sided table and		6-Sided Table
			set on PINK spikes		
			2) Set 1 Brocade Chair and 1 Pleather		
			chair US of the deck on RED/YELLOW		
			spikes. 3) Auto exit USL for quick change		
		N. Huff	1) Enter DSL with Square Box and set		Square Box
		11. IIdii	just upstage of 6-sided table		bquare box
			2) Auto exit DSL		
		N. Hill	1) Enter DSL with Rectangular Table		Rectangular Table
			and set on PINK spikes		
			2) Set 1 Brocade Chair and 1 Pleather		
			chair US of the deck on RED/YELLOW spikes.		
			3) Auto exit USL, pick up King's Chair		
			and set it USC on RED/YELLOW		
			spikes.		
		T. Wildt	1) Enter DSL with Tall Stool and set		Tall Stool
			just upstage of Rectangular Table		
			2) Assist BETTERTON (A. Dobson) in		
			shifting Costume Rack A onto RED		
		S. Rodewald	spike USL 1) Enter SR and move 2 chairs US to		2 Candelabras
		J. Rodeward	RED/YELLOW spikes		2 Gandelabras
			2) Exit and auto-re-enter SR with 2-		
			Candle Candelabra and 4-Candle		
			Candelabra and set on Platform		
Scene 6	(Backsta	age)			
"God help my	157/3/1	J. Atlee	1) Shift 2-Candle Candelabra and 4-		
poor			Candle Candelabra from USL of		
Margaret!"			Platform to DSL of Platform		
			2) Open Drawer #1 (DSC) and set Othello Blanket and Striped Sheet on		
			Platform		
			3) Once scene is set, chandeliers		
			should be coming in – turn on all		
			candles in SL chandelier		
		A. Fields	1) Strike KYNASTON (K. Phares)'s		
			jacket off USR		
			2) Auto-re-enter and retrieve Bolster and Desdemona Pillow from Costume		
			Rack A (SL) and set on Platform		
			3) Assist John A. in setting Othello		
			4) Once scene is set, chandeliers		
			should be coming in - turn on all		
			candles in SR chandelier		

Florentine Opera Company			PRINCE OF PLAYERS		Page 12 of 12
2018-19 Season Director: Michael Gieleta			CRITICAL CHORUS SHEET	10.14.18 (acb & eab)	
			Version: FINAL	Score	e: Boosey & Hawkes 8.2017
CUE	P/S/M	WHO	WHAT	WHERE	PROPS/WARDROBE
•					
		J. Stumpff	<ol> <li>Shift 2-Candle Candelabra and 5-Candle Candelabra from USR of Platform to DSR of Platform</li> <li>Cross to Pulley and mime bringing in the chandeliers</li> <li>Once John A. and Andreye F. have turned on all candles in chandeliers, mime bringing the chandeliers out</li> <li>Exit DSR and auto-re-enter with Wooden Candle</li> </ol>		Wooden Candle (Wooden Candle)
			5) After offering it to KYNASTON (K. Phares) DSL, exit DSR, drop off the Wooden Candle, and auto-re-enter		
		S. Rodewald	Track Costume Rack B DSR to		
		J. Schwefel	PURPLE spikes		
		B. Sura	Track Costume Rack A DSL to PURPLE spikes		
		T. Wildt	Assist KYNASTON (K. Phares) in putting on his makeup at the Rectangular Table		
When Chandeliers	Approx. 158/4/1	N. Huff J. Spiess	On ASM cue, enter USL with 3 roses each to take seats US		3 Roses each
are flying out	,	N. Heinen B. Moyniham	On ASM cue, enter USR with 3 roses each to take seats US		3 Roses each
Music cue	160/1/3	J. Atlee A. Fields	Rotate platform clockwise 180° to ORANGE spikes		
Music cue	165/1/1	J. Stumpff	Mime thunder cue     Knock twice with tin cups		
"Bravo!"	171/1/1	J. Stumpff	Track Tall Stool w/ Thundersheet US of black plastic line in preparation for end of act		
Fnilogue	(Murde	r Scene 2)			
Black Plastic IN @ End of	(Mur de	N. Huff B. Moynihan	Exit SR for bows		
Show		N. Heinen	Exit SL for bows		